April, May, Sept. & Oct. Tee Times: 8:00 - 10:39 a.m.
June, July, & Aug. Tee Times: 7:50 - 10:12 a.m.
All Shotguns start at 7:50 a.m. (except for 60TH Anniversary Invitational which starts at 8:30 a.m.)

- April 7 LWGA Opening Member Meeting, 6:00 p.m.
- April 7, 14, and 21* Open play. No prizes. Players make their own tee times. *Non-members invited to play.
- April 28 Opening Day Tournament 7:50 a.m. Shotgun. Best ball scramble. Team event. Mixed flight teams assigned by TC (Tournament Chair) using an average of handicaps.

Event format: Every player hits a drive on every hole - team decides which drive will be used. Everyone hits a ball from that spot. If your drive is used, you may take the 2nd shot. Follow this format until you get on the green. All players putt until the ball is holed. Each player's drive must be used for 3 holes. Record your team's Gross score on the score sheet in the clubhouse. Leave one scorecard per team. TC will determine net score. **Note:** If your group has only three players follow this format. On holes 1 thru 6, player #1 will hit 2-balls at each position. On holes 7 thru 12, player #2 will hit 2-balls at each position.

Prizes: 1st and 2nd Low Gross teams, and 1st and 2nd Low Net teams. GHIN and Ringers: don't post

May 5 <u>Trophy Tuesday</u> - 7:50 a.m. Shotgun and lunch. Stroke Play. Individual effort. Paired in flights by TC. **Prizes:** two winners per flight, Low Gross and Low Net. You must play 18 holes without picking up if you want to qualify for this tournament. **GHIN, Ringers, Birdies and Chip-ins** count. Players enter scores in Leaderboard System (LS) which automatically posts the player's adjusted score to GHIN (by midnight). LS will record all ringers, birdies and chip-ins.

George Buck Tournament - This is a major tournament that extends over three weeks. Must be available to play in all rounds. Top 16 lowest net scoring players move on to match play rounds. Qualifying round on May 12. 1st round by 5/17, 2nd round by 5/24 (note Memorial Day weekend), semifinals and final by 6/1. The TC will assign tee times for rounds 1, 2, semifinals on these dates: May 19, 4 foursomes; May 21, 2 foursomes; May 26, 1 foursome; and May 28, 2 final 2 golfers. If you make it past the qualifying round, you must be available to play these dates if you move on so make sure you clear your calendar before you sign up. Paired in flights by TC. You must satisfy eligibility requirements outlined on Page xx in Member Handbook.

- May 12 George Buck Qualifying Round Stroke play. Individual effort. Tee times and pairings by handicap by TC. Event format: Use 100% of your handicap. Match play after qualifying round. Top 16 Lowest Net scoring players qualify for the tournament. A tie among qualifiers will be broken by a Match of Cards. Draw sheets will be posted immediately after the Qualifying Round. Prizes: One medalist for Low Net. In ties for medal, both players receive a prize. GHIN Tournament Type: Competition. GHIN, Ringers, Birdies and Chip-ins count. Players enter scores in Leaderboard System (LS) which automatically posts the player's adjusted score to GHIN (by midnight). LS will record all ringers, birdies and chip-ins. Rain date: May 19
- May 17- Jun 1 George Buck Tournament Round 1, 2, Semi Finals and Final Match play. Tee times and pairings by TC.

Event format: Match Play. Use 100% of your handicap. Stroked scorecards will be provided. Each qualifier must be available to play in each round; otherwise, she will automatically be disqualified. The TC will assign tee times for rounds 1, 2, semi finals and final that will be outside of the scheduled Tuesday tournament. You must be available to play in these assign times so make sure you clear your calendar. You may use an LWGA Tuesday tournament time for your competition, but you will be unable to play in that regular Tuesday tournament. **Prizes**: winner and runner-up. **GHIN Tournament Type**: Tournament. **GHIN, Ringers, Birdies and Chip-ins** count. Players enter scores (as long as you putted out on each hole) in Leaderboard System (LS) which automatically posts the player's adjusted score to GHIN (by midnight). LS will record all ringers, birdies and chip-ins.

- May 18 SCWGA Tournament This is not an LWGA event. Contact Lynn Cerrone for details to sign up for this tournament.
- May 19 <u>Stroke Play Tournament*</u> Stroke play. Individual effort. Paired in flights by TC.

 Prizes: First and second place, Low Gross and Low Net per flight. **GHIN, Ringers, Birdies and Chip-ins** count. Players enter scores (as long as you putted out on each hole) in Leaderboard System (LS) which automatically posts the player's adjusted score to GHIN (by midnight). LS will record all ringers, birdies and chip-ins.

- May 26 Mystery Holes Tournament*- Stroke play. Individual effort. Players chose tee times.
- **Event Format:** You must play all 18 holes and hole out on every hole for your score to count. There will be 4 mystery holes (randomly chosen by the LS system prior to commencement of play, and not announced to players until all play for the tournament has been completed). The mystery holes will be 'thrown out', not counting toward players' final tournament scores. **Prizes:** First and second place, Low Gross and Low Net per flight. **GHIN, Ringers, Birdies and Chip-ins** count. Players enter scores in LS which automatically posts the player's adjusted score to GHIN (by midnight). LS will record all ringers, birdies and chip-ins.
- June 2 <u>Trophy Tuesday</u> 7:50 a.m. Shotgun and **lunch**. Stroke Play. Individual effort. Paired in mixed flights by TC. See May 5th for details.
- June 9 <u>President's Cup Tournament</u> Round 1 Two-person team stroke play. Best ball of twosome. Tee times assigned by TC.

Event format: Stroked scorecards will be provided. This is a major tournament consisting of two-day, 36-hole stroke play. Create two-person team. Use 100% of your handicap and best ball of twosome. You must satisfy eligibility requirements outlined on Page 2 in Member Handbook. Throughout tournament, use course handicaps from the Yellow tees that are in effect the day of play. Maximum of 8 strokes between the playing partners; e.g., Player 1 - HDCP 20, Player 2 - HDCP 30; Player 2 - will play with HDCP of 28. Team must be available for all 36 holes. Take strokes as they fall on card. Non-Qualifiers may sign up to play after the Qualifiers.

Prizes: First Place Low Gross winner and Runner-Up, and First Place Low Net winner and Runner-Up.

GHIN Tournament Type: Competition. **GHIN, Ringers, Birdies and Chip-ins** count. Players enter scores (as long as you putted out on each hole) in Leaderboard System (LS) which automatically posts the player's adjusted score to GHIN (by midnight). LS will record all ringers, birdies and chip-ins. **Rain date**: June 16

- June 16 <u>President's Cup Tournament</u> Round 2 Two-person team stroke play. Best ball of twosome. Tee times assigned by TC. See June 9 for description. Non-Qualifiers may sign up to play after the Qualifiers. **Rain date:** June 23
- June 23 <u>Stroke Play Tournament</u>* Stroke play. Individual effort. Players choose tee times. See May 19 for details.
- June 30 Play for Pink Tournament Stroke play, four-person team event. Players choose tee times. If you don't have a team and you want to play, contact the Tournament Chairs.

Contributions collected for this tournament will benefit the Breast Cancer Emergency Aid Foundation.

Event format: Stroked scorecards will be provided as well as one numbered pink ball per foursome. Alternating use of PINK BALL within team. Player 1 plays PINK BALL on Hole 1; Player 2 plays PINK BALL on Hole 2; Player 3 plays PINK BALL on Hole 3; Player 4 plays PINK BALL on Hole 4; Player 1 plays PINK BALL on Hole 5; and so on. PINK BALL must come back to the clubhouse for team to win. If your team loses the PINK BALL the team is disqualified. Record score of the PINK BALL for the 18 holes and submit one official score card in the clubhouse. Take your strokes where they fall on the scorecard when it is your turn to play the PINK BALL to figure out Net Score. Record Gross Score and Net Score for PINK BALL per hole. **Prizes:** First and second place, Low Gross and Low Net teams. **GHIN:** don't post **Rain date:** July 7

July 7 <u>Orange-Yellow-White Tournament</u> - Best Ball scramble team event. Foursomes or threesomes. Players choose tee times.

Event format: Team score, using an average of handicaps. On the first hole, the team plays from Orange (forward) tees, on the second hole from YELLOW tees, and on the third hole from WHITE tees. Continue alternating tees – Orange - Yellow - White - throughout the round. All players hit their tee shots; the team selects the best drive and marks it. All players hit their second shot from this spot. Select the best second shot and mark it. Continue this format until ball is holed. Must use three drives from each team member. There is only one score for the team. **Note:** If your group has only three players follow this format. On holes 1 thru 6, player #1 will hit 2-balls at each position. On holes 7 thru 12, player #2 will hit 2-balls at each position. And on holes 13 thru 18, player #3 will hit 2-balls at each position.

Prizes: awarded the two Lowest scoring Gross and Net teams. GHIN and Ringers: don't post. Rain date for Play for Pink.

- July 14 <u>Trophy Tuesday</u> 7:50 a.m. Shotgun. No lunch. Stroke Play. Individual effort. Paired in flights by TC. See May 5th for details.
- July 21 <u>Stroke Play Tournament</u>* Stroke Play. Individual effort. Paired in flights by TC. See May 19th for details.

July 28 <u>LWGA 60th Anniversary Invitational Tournament</u> - 8:30 a.m. Shotgun followed by lunch. Step Aside Scramble.

Event Format: Member can sign up as a single or put together foursomes. Carts mandatory. Stroked scorecards will be provided. Everyone in the foursome tees off. The player whose ball is chosen can't hit the next shot. That player "steps aside." The other three players move their balls to the chosen spot and hit from there. This format continues until reaching the putting green. Everyone putts until the ball is holed. Three drives from each player must be used and indicated on the team's scorecard. Record one score per hole and add up after 18 holes for total score. Each foursome will have an assigned handicap based on the average of the team's handicaps. This number will be subtracted from the team's total/gross score. Prizes will be awarded on the basis of these net scores. **Prizes**: TBD. **GHIN:** don't post. **Ringers**: don't post

- Aug 4 <u>Trophy Tuesday</u> 7:50 a.m. Shotgun and **lunch**. Stroke Play. Individual effort. Paired in mixed flights by TC. See May 5th for details.
- Aug. 11 <u>Club Championship</u> Round 1. Two-Day, 36-Hole Major Tournament. Stroke play. Individual effort. Paired in flights by TC with full handicap.

Event Format: Total of two-day stroke play cumulative score. Anyone with a handicap over a 36 must play to a 33 index. **Prizes:** one Low Gross and one Low Net winner in each flight. You must be available to play August 11 and 18. Non-qualifiers may sign up after qualifiers.

GHIN Tournament Type: Competition. **GHIN, Ringers, Birdies and Chip-ins** count. Players enter scores (as long as you putted out on each hole) in Leaderboard System (LS) which automatically posts the player's adjusted score to GHIN (by midnight). LS will record all ringers, birdies and chip-ins. **Rain date**: Aug. 18

- Aug 12 Lobster Fest (This is a social event, not a tournament.)
- Aug. 18 <u>Club Championship</u> Round 2. Two-Day, 36-Hole Major Tournament. Stroke play. Individual effort. Paired in flights by TC with full handicap. Non-qualifiers may sign up after qualifiers. See Aug. 11 for details. Rain date: Aug. 25
- Aug 25 Stroke Play Tournament* Stroke Play. Individual effort. Paired in flights by TC. See May 19th for details. Rain date for Club Championship.
- Sept 1 <u>Trophy Tuesday</u> 7:50 a.m. Shotgun and **lunch**. Stroke Play. Individual effort. Paired in flights by TC. See May 5th for details.
- Sept 8 <u>Fall Cup</u> Round 1. Stroke Play. 36-Hole Major Tournament. Individual effort. TC assigns tee times and pairings by flight.

Event Format: You must be available to play two days, September 8th and September 15th. Anyone with a handicap over a 36 must play to a 33 index. Total of two-day cumulative score for 36 holes. **Prizes:** awarded for Low Gross and Low Net per flight. **GHIN Tournament Type:** Competition. **GHIN, Ringers, Birdies and Chip-ins** count. Players enter scores (as long as you putted out on each hole) in Leaderboard System (LS) which automatically posts the player's adjusted score to GHIN (by midnight). LS will record all ringers, birdies and chip-ins. **Rain date:** Sept. 15

- Sept 15 <u>Fall Cup</u> Round 2. Stroke Play. 36-Hole Major Tournament. Individual effort. TC assigns tee times and pairings by flight. See description for September 10th. **Rain date:** Sept. 22
- Sept 22 <u>Stroke Play Tournament</u>* Stroke Play. Individual effort. Players choose tee times. See May 19th for details. Rain date for Fall Cup.
- Sept. 29 <u>The Caryl Beatus Member/Member Tournament</u> 7:50 a.m. Shotgun. Alternate shot scramble. Members create two-person teams players must be from different flights.

Event Format: This is an alternate shot tournament for all 18 holes. Before play begins, decide which player will tee off first, (Player A); then 2nd shot is taken (Player B); continue to hit alternate shots until ball is holed. Players alternating tee shots, with one teeing off odd numbered holes, and the other player teeing off the even numbered holes. Post your team's Gross score on score sheet in locker room.

Prizes: awarded to winning teams of 1st/2nd flight, 1st/3rd flight, 1st/4th flight, 2nd/3rd flight, 2nd/4th flights and 3rd/4th flight. **GHIN and Ringers:** don't post.

- Oct 6 <u>Trophy Tuesday</u> 7:50 a.m. Shotgun. No Lunch. Stroke Play. Individual effort. Mixed flights paired by TC. See May 5th for details.
- Oct 13 <u>Stroke Play Tournament</u>* Stroke Play. Individual effort. Players choose tee times. See May 19th for details
- Oct 20 <u>Closing Day Scramble and Closing Banquet</u> Best ball Step Aside scramble. Mixed flights paired by TC. Team event.

Event Format: Every player hits a drive on every hole. Team decides which drive will be used. Everyone hits their second shot from that spot except for the person whose drive was used. Follow this format until you get on the green. All players get to putt until the ball is holed. Each player's drive must be used for 3 holes. Record team's gross score on the score sheet in the clubhouse. Leave one scorecard per team.

Note: If your group has only three players follow this format. On holes 1 thru 6, player #1 will hit 2-balls at each position. On holes 7 thru 12, player #2 will hit 2-balls at each position. And on holes 13 thru 18, player #3 will hit 2-balls at each position.

Prizes: 1st and 2nd place teams, Low Gross and Low Net, using handicap averages. GHIN and Ringers: don't post.

*These six designated tournaments can be played for prizes from the Thursday before the scheduled tournament up to and including the scheduled tournament time, as long as it is played with another LWGA member and a signed and attested score card it left in the women's locker room. This will provide flexibility for our players who work full time or have other commitments that keep them from playing on Tuesday mornings.

Scoring Definitions

<u>Stroke Play</u> - also called medal play, is a scoring system that involves counting the total number of strokes taken on each hole during a given round, or series of rounds. The winner is the player who has taken the fewest strokes over the course of the round, or rounds.

<u>Match Play</u> - is a form of scoring in which a player or team plays against another player or team hole-by-hole. The player or team with the lowest number of strokes wins the hole. The match is won by the player or team with the most holes won.

- Players tie a hole (also known as "halved") when both players complete the hole in the same number of strokes.
- A player wins a match when she leads her opponent by more holes than remain to be played, her opponent concedes the match, or her opponent is disqualified.
- If the match is tied after the final hole, to establish a winner, the match is extended one hole at a time until there is a winner. This is called *Sudden Death*.

For example, in an 18-hole match, the first hole is a par 4 and Player A scores a 3, and Player B scores a 4; Player A is now 1 up with 17 to play. In the same match on the second hole, a par 5, Player A takes 8 strokes and Player B takes 5; Player B wins the hole and the match is now "all square" or AS, with 16 to play. On the third hole, a par 3, both players take 3 strokes and the match is all square with 15 holes to play. Once a player is "up" more holes than there are holes remaining to play, the match is over. For example, if after 12 holes Player A is 7 up with six left to play, Player A is said to have won the match "7 and 6".

Match Play Score Card Example

- Note your net score and compare it to the net score of your opponent.
- If your score is lower, you won the hole and are now "1 up" note +1.
- If your opponent won the hole, you are "1 down" note –1.
- If you had the same score (halved the hole), note "AS" for all square.
- · Continue to add or subtract one for the following holes, or keep the same score when the hole is halved.

HOLE	1	2	3	4	5	6	7	8	9	OUT
Blue tees	368	193	309	362	333	137	388	329	473	2892
White tees	354	175	286	349	306	124	377	321	445	2737
Gold tees	322	160	270	294	292	118	318	310	429	2513
PAR	4	3	4	4	4	3	4	4	5	35
Handicap	6	4	14	8	10	12	2	16	18	
NORA- GOS	6	. 2	. 5	·· 7	6	" 4	6	6	· 7	
Net	4	4	4	5	5	3	4	4	6	
ENNY - Net	4	3	4	4	5	4	5	5	5	
	AS	-1	-1	-2	-2		AS	+1	AS	7
Red tees	312	150	260	284	282	108	308	300	419	2423
PAR	4	3	4	4	4	3	4	4	5	35
Handicap	2	16	12	8	10	18	1	6	14	

How to Score Holes Not Played During Round

If a player is unable to finish a round due to weather or other reasons, she can still post a score for a full round. When playing 9 holes, one must have completed 7 holes and when playing 18 holes, one must have completed 14 holes in order to post a score. For the missed holes, one can record a score of Net Double Bogey, which is double bogey plus any handicap strokes normally received for any hole not played, in accordance with the USGA Rules of Golf. If a player has completed 10 - 13 holes, then a 9-hole score should be submitted.

<u>Match of Cards</u> - is a method to determine the winner when a tie occurs at the end of a round. To break the tie, the last nine holes are reviewed by the Tournament Chairs. If the tying players have the same score for the last nine, the winner is determined on the basis of the best score for last six holes, last three holes and finally the 18th hole.

How to "Stroke Your Card" from Your Course Handicap Example uses a Course Handicap of 26

- Starting from your Handicap Index, determine your course handicap. With a 26 Handicap, a player gets 26 strokes over 18 holes.
- 2. Put a dot for each stroke you have, starting with the first toughest hole through the 18th.

 Note: The Handicap line on the scorecard indicates the difficulty of each hole in relation to all 18 holes.
- If you still have strokes left, start over by adding a second dot on the # 1 handicap hole, then the #2 handicap hole and repeat this process until you have used up all your handicap strokes.

The number of dots in every box represents the number of strokes you can deduct from your gross score to get your net score on that particular hole.

